



Semantics & Pragmatics SoSe 2020

Lecture 15: Discourse Representation Theory II

23/06/2020, Christian Bentz



Q&A

Tutorial 7

- ▶ *The difference between the second and third claim about evidentiality isn't clear.*
 - The second claim says that in order for a given marker to be considered an evidential marker, it has to have *source of information* as its *main grammatical function* (as opposed to, for instance, tense, aspect, modality, etc. being the main function, with source of information as a secondary function). The third claim, furthermore, says, that evidentiality is distinct from epistemic modality (while it might be interpreted secondarily as a marker of certainty). In a sense, this third claim is a subclaim, a more specific elaboration, of the second claim.

Section 1: Recap
of Lecture 14

Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

References



Q&A

Tutorial 7

- ▶ *Exercise 1c): In the sentence we get when doing the negation test (This might not be Santa Claus), isn't it possible that we have a reading where the negation scopes over the modal marker "might"?*
 - I don't think so. Maybe it helps to replace *might* with the corresponding adverb *possibly*. In this case, both *This is not possibly Santa Claus*, and *This is possibly not Santa Claus* are grammatical sentences, but it is clear that they do not mean the same thing.

Section 1: Recap
of Lecture 14

Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

References



Q&A

Tutorial 7

- ▶ *Exercise 1b): In the Yes-No Question test, do we have to include the answers? For example: Might this be Santa Claus? – Yes, it might/No, it cannot be.*
 - Not necessarily. It is sufficient to formulate the question and thereby show that the modal marker can be the focus of the question. The answers are just reinforcing this focus.

Section 1: Recap
of Lecture 14

Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

References



Overview

Section 1: Recap of Lecture 14

Section 2: Syntax of the DRS Language

- Formal Definition

- Different Notations

- DRS Merge

Section 3: Accessibility

- Formal Definition

- Negation

- Disjunction

- Conditional

- Quantification

Section 4: The Semantics of the DRT Language

Summary

References



Section 1: Recap of Lecture 14



Historical Background

“In the early 1980s, **Discourse Representation Theory (DRT)** was introduced by Hans Kamp as a theoretical framework for dealing with issues in the semantics and pragmatics of anaphora and tense (Kamp 1981); a very similar theory was developed independently by Irene Heim (1982).”

Geurts & Beaver (2007), p. 1.

Section 1: Recap
of Lecture 14

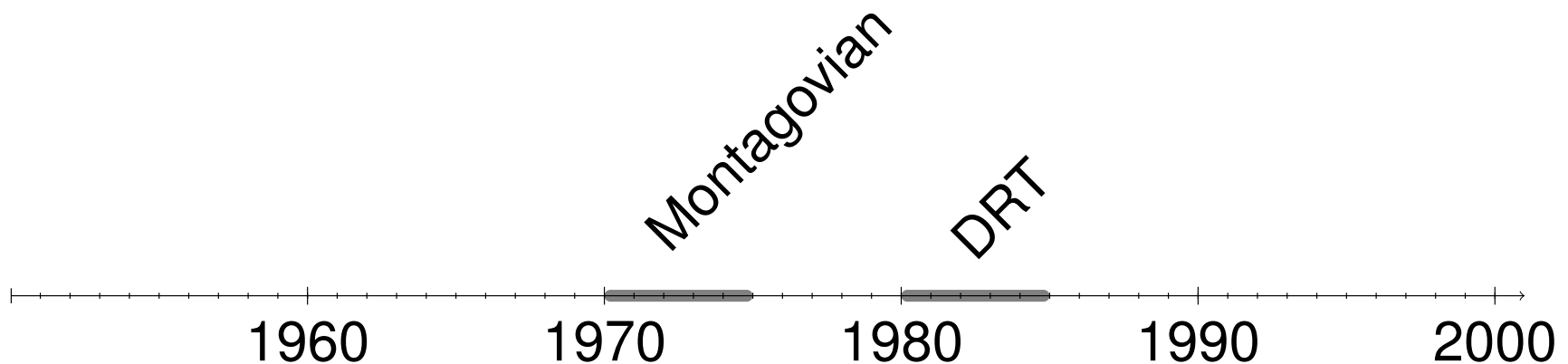
Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

References





Discourse Representation Structures

“DRT’s main (and most controversial) innovation [...] is that it introduced a level of mental representations, **called discourse representation structures (DRSs)**. The basic idea [...] is that a hearer builds up a mental representation of the discourse as it unfolds, and that every incoming sentence prompts additions to that representation.”

Geurts & Beaver (2007), p. 2.

Section 1: Recap
of Lecture 14

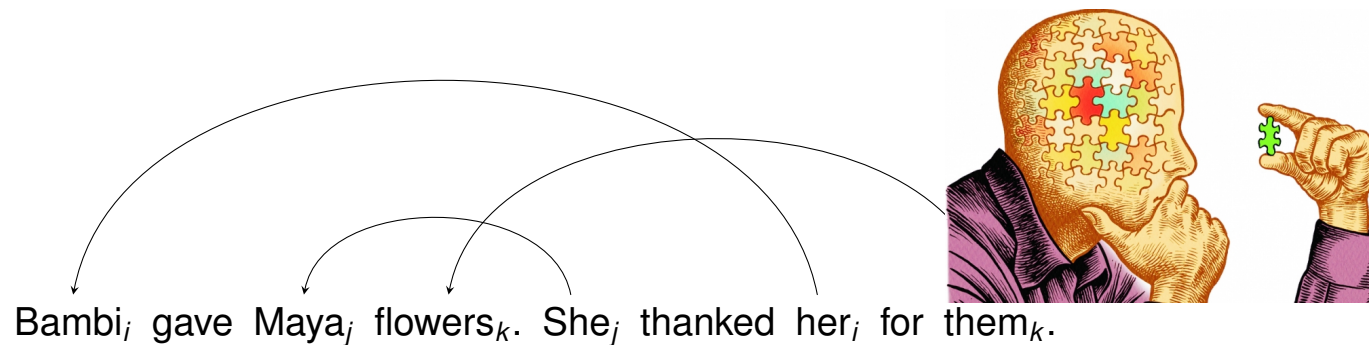
Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

References





Anaphora Resolution

The problem of how hearers are able to “**resolve**” **anaphora**, e.g. to know which referent (**antecedent**) of the discourse a pronoun (**consequent**) is referring back to, has received attention from both syntacticians and semanticists over the course of centuries. It has resisted straightforward explanations.

Section 1: Recap
of Lecture 14

Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

References

If Bambi_i gives Maya_j flowers_k she_j will like them_k.

Note: While anaphora resolution across sentences might be considered outside the scope of classical syntax and semantics – as these theories mostly deal with single sentences – the same problems also occur within sentences.



Discourse Representation Structures

A DRS consists of **two major parts**:

1. a set of **discourse referents**,
2. a set of so-called **DRS-conditions** which capture the information about referents that has accumulated over the discourse.

(1) John chased Jumbo.

[**x**, **y**: John(x), Jumbo(y), chased(x,y)]

(2) John chased a donkey.

[**x**, **y**: John(x), donkey(y), chased(x,y)]

(3) A farmer chased a donkey.

[**x**, **y**: farmer(x), donkey(y), chased(x,y)]

Note: The colon ‘:’ delimits the set of discourse referents from the set of discourse conditions.

Section 1: Recap
of Lecture 14

Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

References



Discourse Referents

Discourse referents are a concept similar to the *domain of discourse* in standard logic. However, note that there are *no constants* here, all entities are represented with variables (x, y, etc.). The variables then have to be assigned to proper names, definite noun phrases, indefinite noun phrases via discourse conditions.

- (4) John chased Jumbo.
[x, y: John(x), Jumbo(y), chased(x,y)]
- (5) John chased a donkey.
[x, y: John(x), donkey(y), chased(x,y)]
- (6) A farmer chased a donkey.
[x, y: farmer(x), donkey(y), chased(x,y)]

Section 1: Recap
of Lecture 14

Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

References



Discourse Conditions

Discourse Conditions are then similar to *predicates* in standard logic (but including equations like $x = y$).

(7) John chased Jumbo.

[x, y : **John(x), Jumbo(y), chased(x,y)**]

(8) John chased a donkey.

[x, y : **John(x), donkey(y), chased(x,y)**]

(9) A farmer chased a donkey.

[x, y : **farmer(x), donkey(y), chased(x,y)**]

Section 1: Recap
of Lecture 14

Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

References



Merging Operation

Beyond single sentences (or parts of sentences) discourse structures can be built also for consecutive sentences by **merging** their DRSs using the \oplus -**operator**, which is defined as their pointwise union from a set-theoretic perspective.

- (10) A farmer chased a donkey.
 $[x, y: \text{farmer}(x), \text{donkey}(y), \text{chased}(x,y)]$
- (11) He caught it.
 $[\underline{v}, \underline{w}: \text{caught}(v, w)]$
 Geurts & Beaver (2007), p. 7.

Note: The discourse referents of the second sentence are here underlined to indicate that they are in need of antecedents. Geurts & Beaver (2007) do not further explain according to which rules exactly the underlined discourse referents (v, w) are matched with the discourse referents in the former DRS (x, y). In English, this could be done, for instance, via grammatical gender and/or word order.

Section 1: Recap
of Lecture 14

Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

References



Complex DRS Conditions: Negation

The above example deals with **simple, i.e. non-embedded DRS conditions**. However, there are various natural language scenarios that require more **complex DRS conditions**, i.e. **embedded** DRS conditions. One such example is **negation**.

(12) John doesn't have a donkey.

$[_1 x: \text{John}(x), \neg[_2 y: \text{donkey}(y), \text{owns}(x,y)]]$

(13) It is grey.

$[\underline{z}: \text{grey}(z)]$

Geurts & Beaver (2007), p. 7-8.

Note: The negation here scopes over *owns a donkey*, not over *John*. This scope is reflected in the embedded DRS.

Section 1: Recap
of Lecture 14

Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

References



Accessibility: Informal Definition

Every DRS is **accessible** to all and only those DRSs whose **number is bigger or equal to**¹ its own (so every DRS is accessible to itself).

Section 1: Recap
of Lecture 14

Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

References

(14) $[x, y, \underline{v}, \underline{w}: \text{farmer}(x), \text{donkey}(y), \text{chased}(x,y), \text{caught}(v, w)]$

(15) $[_1 x, \underline{z}: \text{John}(x), \neg[_2 y: \text{donkey}(y), \text{owns}(x,y)], \text{grey}(z)]$

Note: The examples are repeated from above. In the first example, all variables have access to all other variables, since they are all part of the same DRS. In the second example, on the other hand, the DRS in $[_1 \dots]$ is accessible to the DRS in $[_2 \dots]$, but not the other way around.

¹There seems to be an error in the formulation by Geurts & Beaver (2007), p. 13. They write “[...] every DRS is accessible to all and only those DRSs whose number *does not exceed* its own.” But this seems just the inverse of how accessibility is defined and used in the rest of the paper. Also, the statement does not hold for DRSs connected by logical “or”.



Complex DRS Conditions: Conditionals

Similar to negation, **conditionals (material implication)** also gives rise to complex, i.e. embedded DRS structures.

(16) If John owns a donkey, he likes it.

$$[_1 [_2 x, y: \text{John}(x), \text{donkey}(y), \text{owns}(x,y)] \rightarrow [_3 \underline{v}, \underline{w}: \text{likes}(v,w)]]$$

Note: Geurts & Beaver (2007), p. 8 put *John(x)* outside of $[_2 \dots]$. However, it is unclear why *John(x)* would not belong to the antecedent of the conditional. In fact, Kamp (2016), p. 13 puts it inside $[_2 \dots]$. We follow Kamp (2016) here. As to accessibility: The discourse referents x and y are accessible to v and w as before in the case of the conditional.

Section 1: Recap
of Lecture 14

Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

References



Complex DRS Conditions: Quantification

Quantification also involves complex DRS conditions. Namely, a quantifier Q over a discourse referent x , i.e. Qx , connects two DRSs, i.e. DRS and DRS' , such that we have $DRS(Qx)DRS'$. In this respect, **conditionals and quantifiers give rise to essentially the same structure.**

Geurts & Beaver (2007), p. 9.

(17) Every farmer who owns a donkey, likes it.

(18) If a farmer owns a donkey, he likes it.

$[_1 [_2 x, y: \text{farmer}(x), \text{donkey}(y), \text{owns}(x, y)] (\forall x) [_3 \underline{v}, \underline{w}: \text{likes}(v, w)]]$

$[_1 [_2 x, y: \text{farmer}(x), \text{donkey}(y), \text{owns}(x, y)] \rightarrow [_3 \underline{v}, \underline{w}: \text{likes}(v, w)]]$

Note: It is (implicitly) assumed here that in (34) we also have a pronoun as the subject of the consequent statements (*likes it*), while it is not explicitly realized here.

Section 1: Recap
of Lecture 14

Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

References



Section 2: Syntax of the DRS Language



Formal Definition

“DRSs are **set-theoretic objects** built from **discourse referents** [the set U] and **DRS-conditions** [the set Con].”

- (i) A DRS K is a pair $\langle U_K, Con_K \rangle$, where U_K is a set of discourse referents, and Con_K is a set of DRS-conditions.
- (ii) If P is an n -place predicate, and x_1, \dots, x_n are discourse referents,² then $P(x_1, \dots, x_n)$ is a DRS condition.
- (iii) If x and y are discourse referents, then $x=y$ is a DRS-condition.
- (iv) If K and K' are DRSs, then $\neg K$, $K \rightarrow K'$, and $K \vee K'$ are DRS-conditions.
- (v) If K and K' are DRSs and x is a discourse referent, then $K(\forall x)K'$ is a DRS-condition.

Geurts & Beaver (2007), p. 12.

²In the actual examples, Geurts & Beaver (2007) do not use variable x with indices but rather x, y, z , etc.

Section 1: Recap
of Lecture 14

Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

References



Clause (i): DRS Basic Structure

(i) A DRS K is a pair $\langle U_K, Con_K \rangle$, where U_K is a set of discourse referents, and Con_K is a set of DRS-conditions.

(19) John chased Jumbo.

[x, y : John(x), Jumbo(y), chased(x, y)]

(20) John chased a donkey.

[x, y : John(x), donkey(y), chased(x, y)]

(21) A farmer chased a donkey.

[x, y : farmer(x), donkey(y), chased(x, y)]

(22) John doesn't have a donkey.

[$_1 x$: John(x), \neg [$_2 y$: donkey(y), owns(x, y)]]

Section 1: Recap
of Lecture 14

Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

References



Clause (ii): Simple Conditions

(ii) If P is an n -place predicate, and x_1, \dots, x_n are discourse referents, then $P(x_1, \dots, x_n)$ is a DRS condition.

- (23) John chased the donkey.
[x, y : John(x), donkey(y), chased(x, y)]
- (24) John chased a donkey.
[x, y : John(x), donkey(y), chased(x, y)]
- (25) He caught it.
[$\underline{v}, \underline{w}$: caught(v, w)]

Note: In the DRT framework as outlined here by Geurts & Beaver (2007) – in contrast to standard logic – proper names (*John*), indefinite noun phrases (*a donkey*), and verbs (*chased*, *caught*) are all considered n -place predicates. *John*(x), for instance, would translate as “ x is a John”. However, in Kamp et al. (1995: 145-146) a distinction is drawn between names (N) and predicate constants (P).

Section 1: Recap
of Lecture 14

Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

References



Clause (iii): Variable Mapping

(iii) If x and y are discourse referents, then $x=y$ is a DRS-condition.

(26) A farmer chased a donkey. He caught it.

$[x, y, v, w: v=x, w=y, \text{farmer}(x), \text{donkey}(y), \text{chased}(x,y), \text{caught}(v, w)]$

(27) If John owns a donkey, he likes it.

$[_1: [_2 x, y, v, w: v=x, w=y, \text{John}(x), \text{donkey}(y), \text{owns}(x,y)] \rightarrow [_3 : \text{likes}(v,w)]]$

Note: It should be noted again that the syntactic definition here is silent about how exactly to equate two variables if there are different options as in the examples above.

Section 1: Recap
of Lecture 14

Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

References



Clause (iv): Complex Conditions

(iv) If K and K' are DRSs, then $\neg K$, $K \rightarrow K'$, and $K \vee K'$ are DRS-conditions.

(28) John doesn't own a donkey.

$[_1 x: \text{John}(x), \neg[_2 y: \text{donkey}(y), \text{owns}(x,y)]]$

(29) If John owns a donkey, he likes it.

$[_1 [_2 x, y: \text{John}(x), \text{donkey}(y), \text{owns}(x,y)] \rightarrow [_3 : \text{likes}(x,y)]]$

(30) John owns a donkey or a horse.

$[_1 x: \text{John}(x), [_2 y: \text{donkey}(y), \text{owns}(x,y)] \vee [_3 : \text{horse}(y), \text{owns}(x,y)]]$

Note: In the last example involving disjunction, we follow Simons (1996), p. 251, who argues to deal with disjunction by assuming *just one entity* y which is either a donkey or a horse. Also, $\text{John}(x)$ here has to be *outside* of the two DRSs connected by disjunction.

Section 1: Recap
of Lecture 14

Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

References



Clause (v): Quantification

(v) If K and K' are DRSs and x is a discourse referent, then $K(\forall x)K'$ is a DRS-condition.

- (31) Every farmer who owns a donkey, likes it.
 $[_1 [_2 x, y: \text{farmer}(x), \text{donkey}(y), \text{owns}(x,y)] (\forall x) [_3 : \text{likes}(x,y)]]$
- (32) Some farmer who owns a donkey, likes it.
 $[_1 [_2 x, y: \text{farmer}(x), \text{donkey}(y), \text{owns}(x,y)] (\exists x) [_3 : \text{likes}(x,y)]]$

Note: While in clause (v) Geurts & Beaver (2007) only define the case of the universal quantifier, at another point they state: “[...] a condition of the form $K(Qx)K'$, where Q may be any quantifier [...]”, which suggests that the same definition holds for the existential quantifier.

Section 1: Recap
of Lecture 14

Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

References



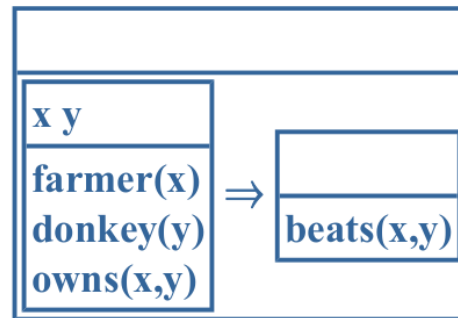
Different DRS Notations

There are (at least) three **different notations** that might be used in DRT frameworks. While Geurts & Beaver (2007) use the so-called **linear notation** (which we are also following), Kamp et al. (1995) use the so-called **box notation**. However, the notation which is closest to the actual mathematical formalization of DRT is the **set-theoretic notation** (called “Official DRS” below).

Official DRS: $\langle \{\}, \langle \{x, y\}, \{\text{farmer}(x), \text{donkey}(y), \text{owns}(x,y)\} \rangle \Rightarrow \langle \{\}, \{\text{beats}(x,y)\} \rangle \rangle$

Linear notation: $[: [x, y: \text{farmer}(x), \text{donkey}(y), \text{owns}(x,y)] \Rightarrow [: \text{beats}(x,y)]]$

Box notation:



Geurts & Beaver (2007), p. 12.

Section 1: Recap
of Lecture 14

Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

References



Merging of DRSs

Given the set-theoretic definition of DRSs, **merging** of two (or more) DRSs (here K and K') is defined as their **pointwise union** (\oplus) such that we have

$$K \oplus K' = \langle U_K \cup U_{K'}, Con_K \cup Con_{K'} \rangle. \quad (1)$$

(33) A farmer chased a donkey. He caught it.

$$[x, y: \text{farmer}(x), \text{donkey}(y), \text{chased}(x,y)] \oplus [\underline{v}, \underline{w}: \text{caught}(v, w)] = [x, y, \underline{v}, \underline{w}: \text{farmer}(x), \text{donkey}(y), \text{chased}(x,y), \text{caught}(v,w)];$$

such that

$$U_K \cup U_{K'} = \{x, y, \underline{v}, \underline{w}\}$$

$$Con_K \cup Con_{K'} = \{\text{farmer}(x), \text{donkey}(y), \text{chased}(x,y), \text{caught}(v,w)\}$$

Section 1: Recap
of Lecture 14

Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

References



Merging of DRSs

The way merging is defined in DRT it follows that there is “no principled distinction between **(clausal) conjunction** and **sentence concatenation**.” Therefore, in the syntax of the DRT language, we do not need a definition involving logical “and” (\wedge).

Geurts & Beaver (2007), p. 12.

Section 1: Recap
of Lecture 14

Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

References

(34) A farmer chased a donkey. He caught it.

(35) A farmer chased a donkey **and** he caught it.

Both natural language sentences are equally represented by the DRSs repeated from above:

(36) $[x, y: \text{farmer}(x), \text{donkey}(y), \text{chased}(x,y)] \oplus [\underline{v}, \underline{w}: \text{caught}(v, w)] =$
 $[x, y, \underline{v}, \underline{w}: \text{farmer}(x), \text{donkey}(y), \text{chased}(x,y), \text{caught}(v,w)]$



Section 3: Accessibility



Accessibility: Formal Definition

“**Accessibility** is a relation between DRSs that is **transitive**³ and **reflexive**,⁴ i.e. it is a preorder. More in particular, it is the smallest preorder for which the following holds, for all DRSs K , K' , and K'' : if Con_K contains a condition of the form ...

- ▶ $\neg K'$, then K is accessible to K' ,
- ▶ $K' \vee K''$, then K is accessible to K' and K'' ,⁵
- ▶ $K' \rightarrow K''$, then K is accessible to K' and K' is accessible to K'' ,
- ▶ $K'(\forall x)K''$, then K is accessible to K' and K' is accessible to K'' .”

Geurts & Beaver (2007), p. 13.

³If a DRS K is accessible to K' , and K' is accessible to K'' , then K is also accessible to K'' , but not the other way around.

⁴Every DRS is accessible to itself.

⁵But note that in this particular case of logical “or”, K' is not accessible to K'' .

Section 1: Recap
of Lecture 14

Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

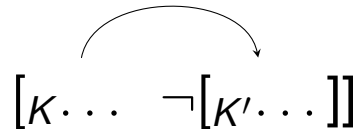
References



Accessibility: Negation

If Con_K contains a condition $\neg K'$, then K is accessible to K' .

Schematic Representation



Note: The direction of the arrow gives the direction of accessibility, such that K is accessible to K' , and variables in K can be used to resolve variables in K' . We can also use numbers here, i.e. 1 and 2, to mark DRSs rather than K , and K' , and thus get $[1... \neg[2...]]$.

Examples

(37) John does **not** own a donkey. It is grey.

$[_1 x, \underline{z}: \text{John}(x), \neg[_2 y: \text{donkey}(y), \text{owns}(x,y)], \text{grey}(z)]$

(38) John does own a donkey. It is **not** grey.

$[_1 x, y, \underline{z}: \text{John}(x), \text{donkey}(y), \text{owns}(x,y), \neg[_2 : \text{grey}(z)]]$

Section 1: Recap
of Lecture 14

Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

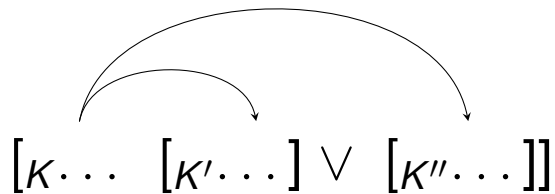
References



Accessibility: Disjunction

If Con_K contains a condition $K' \vee K''$, then K is accessible to K' and K'' .

Schematic Representation



Note: In this particular case of logical “or”, K' is not accessible to K'' .

Examples

- (39) John owns a donkey or he is unhappy.
 $[_1 x, v: v=x, \text{John}(x), [_2 y: \text{donkey}(y), \text{owns}(x,y)] \vee [_3 : \text{unhappy}(v)]]$

Note: This natural language construction can only be captured correctly in the DRSs since $\text{John}(x)$ is in $[_1 \dots]$ rather than $[_2 \dots]$ and hence x is accessible to v . If x was in $[_2 \dots]$ it wouldn't be accessible to v .

Section 1: Recap
of Lecture 14

Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

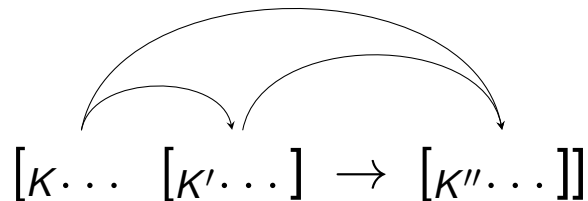
References



Accessibility: Conditional

If Con_K contains a condition $K' \rightarrow K''$, then K is accessible to K' and K' is accessible to K'' .

Schematic Representation



Note: By transitivity K is also accessible to K'' .

Example

- (40) If John owns a donkey, he likes it.
 $[_1 [_2 x, y, v, w: v=x, w=y, \text{John}(x), \text{donkey}(y), \text{owns}(x,y)] \rightarrow [_3 : \text{likes}(v,w)]]$

Section 1: Recap
of Lecture 14

Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

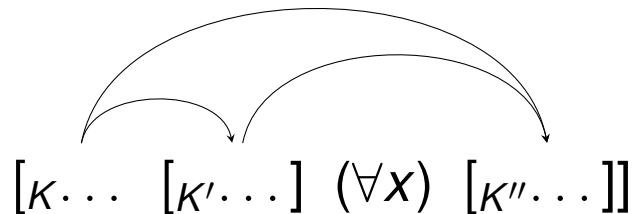
References



Accessibility: Quantification

If Con_K contains a condition $K'(\forall x)K''$, then K is accessible to K' and K' is accessible to K'' .

Schematic Representation



Note: By transitivity K is also accessible to K'' .

Example

- (41) Every farmer who owns a donkey, likes it.
 $[_1 [_2 x, y, v: v=y, \text{farmer}(x), \text{donkey}(y), \text{owns}(x,y)] (\forall x) [_3 : \text{likes}(x,v)]]$

Section 1: Recap
of Lecture 14

Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

References



Section 4: The Semantics of the DRT Language



Semantics of the DRT Language: **Model M**

“As usual, a **model M** is a pair $\langle D, I \rangle$, where D is a set of individuals, and I is an interpretation function that assigns sets of individuals to one-place predicates, sets of pairs to two-place predicates, and so on.”

Geurts & Beaver (2007), p. 14.

Remember from Lecture on Standard Predicate Logic:

Model M

$$D = \{e_1, e_2, e_3\}$$

$$I = \{\langle j, e_1 \rangle, \langle p, e_2 \rangle, \langle m, e_3 \rangle, \langle S, \{\langle I(j), I(m) \rangle, \langle I(p), I(m) \rangle\} \rangle\}$$

$$I(S) = \{\langle I(j), I(m) \rangle, \langle I(p), I(m) \rangle\}$$

Translation key: j: John; p: Peter; m: morning star; Sxy: x likes y.

Section 1: Recap
of Lecture 14

Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

References



Semantics: Embedding Function

“The truth-conditional semantics of the DRS language is given by defining when an **embedding function verifies a DRS** in a given model.”

Geurts & Beaver (2007), p. 14.

Section 1: Recap
of Lecture 14

Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

References

Valuation function V_M in Standard Predicate Logic

- ▶ If $V_M(\phi) = 1$, then ϕ is said to be true in model M .
- ▶ If Aa_1, \dots, a_n is an atomic sentence in L , then $V_M(Aa_1, \dots, a_n) = 1$ if and only if $\langle I(a_1), \dots, I(a_n) \rangle \in I(A)$.
- ▶ etc.

Embedding function f in DRT

- ▶ f verifies a DRS K iff f verifies all conditions Con_K .
- ▶ f verifies $P(x_1, \dots, x_n)$ iff $\langle f(x_1), \dots, f(x_n) \rangle \in I(P)$.
- ▶ etc.



Summary



Summary

- ▶ The formal definition of **DRT syntax** consists of a set of clauses which specify the internal structure of a discourse representation structure (DRS), as well as the structure of possible DRS conditions.
- ▶ Two further important formal concepts are the **merging** of DRSs, and **accessibility relations** between DRSs, which are important for modelling **anaphora resolution**.
- ▶ The **semantics of DRT** is modelled in parallel to the model-theoretic truth-value evaluations of standard predicate logic.

Section 1: Recap
of Lecture 14

Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

References



References



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Section 1: Recap
of Lecture 14

Section 2: Syntax
of the DRS
Language

Section 3:
Accessibility

Section 4: The
Semantics of the
DRT Language

Summary

References



Thank You.

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